

Yaniv Birman, 3D Generalist

Contact: (M) +972-54-6619311, (T) +972-9-7663921, birmanyanyiv@gmail.com

Givatayim, Israel, Year of birth: 1991

**Advanced skills in Photoshop, Adobe Animate and Maya.
Intermediate skills in Illustrator, After Effects and Unity engine.
Beginner skills in Substance Painter.**

**Excellent communication and Teamwork skills, ability to meet deadlines,
great and fast-learning person.**

Online Portfolio: <https://www.yanivbirman.com/>

Education

2019 – 2022: **Israeli Animation College, Tel Aviv** - Diploma in 3D Animation

2016 – 2018: **Tiltan college, Haifa** - Diploma in Game Design & Development

Excellency prize for academic achievements, 2018 academic year

Professional skills

Adobe Photoshop, Adobe Animate, Maya - Advanced skills

Adobe Illustrator, After effects, Unity engine - intermediate skills

Substance Painter - Beginner skills

Experience

2020 - 2025 - **4Cast/Mertens Hoffman**, Illustrator/Graphic Designer/Animator, Illustrating and animating characters and graphics for training videos.

2022 - **Israeli Animation College**, Teaching Assistant

Freelancer

2026 - **Private Short movie by Uri Sigal Galkin**, Rigger and Modeler. Retopology and optimization to make the character suitable for rigging and animation.
Character rigging and prop.

2018 - **Tiltan School of Design & Visual Communication**, Graphic designer. Designing commercial campaigns.

Languages

Hebrew: native speaker, English: excellent

Military service

2009 - 2012: Combatant in artillery forces