

## **Yaniv Birman, 3D Generalist**

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Givatayim, Israel, Year of birth: 1991

**Advanced skills in Photoshop. Intermediate skills in Adobe Animate, Maya and Unity engine. Beginner skills in Adobe Illustrator, After Effects and Substance Painter.**

**Excellent communication and Teamwork skills, ability to meet deadlines, great and fast-learning person.**

**Online Portfolio:** <https://www.yanivbirman.com/>

## **Education**

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2019 – 2022: **Israeli Animation College, Tel Aviv** - Diploma in 3D Animation

2016 – 2018: **Tiltan college, Haifa** - Diploma in Game Design & Development

Excellency prize for academic achievements, 2018 academic year

## **Professional skills**

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**Adobe Photoshop** - Advanced skills

**Adobe Animate, Maya, Unity engine** - intermediate skills

**Adobe Illustrator, After effects, Substance Painter** - Beginner skills

## **Experience**

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2022- **Israeli Animation College**, Teaching Assistant

2020 - **4Cast/Mertens Hoffman**, Illustrator/Graphic Designer. Illustrating and animating characters and graphics for training videos.

2018 - Freelancer

**Tiltan School of Design & Visual Communication**, Graphic designer. Designing commercial campaigns.

## **Practical experience**

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**Global Game Jam 2017**- Designer and animator

## **Languages**

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Hebrew: native speaker, English: excellent

## **Military service**

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2009 - 2012: Combatant in artillery forces